GT 5.2.4 Migrating Guide for C Common Libraries

Table of Contents

1. Migrating C Common Libraries from GT5.0 ................................................................. 1
2. Migrating C Common Libraries from GT4.2 ............................................................... 1
3. Migrating C Common Libraries from GT4.0 ............................................................... 1
4. Migrating C Common Libraries from GT3 ................................................................... 1
5. Migrating C Common Libraries from GT2 ................................................................... 1

The following provides available information about migrating from previous versions of the Globus Toolkit.

1. Migrating C Common Libraries from GT5.0

All components are compiled with a runtime configuration of thread model, instead of having to compile both threaded and nonthreaded build flavors. To enable threads for a program, set the environment variable GLOBUS_THREAD_MODEL or call globus_thread_set_model() with the desired thread model, such as pthread or windows.

2. Migrating C Common Libraries from GT4.2

No changes need to be made in applications using version 4.2.x releases of the C common libraries.

3. Migrating C Common Libraries from GT4.0

No changes need to be made in applications using version 4.0.x releases of the C common libraries.

4. Migrating C Common Libraries from GT3

No changes need to be made in applications using version 3.x releases of the C common libraries.

5. Migrating C Common Libraries from GT2

No changes need to be made in applications using version 2.x releases of the C common libraries.